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# Initialize agent's source, channel and sink
agent.sources = TextExampleDir
agent.channels = memoryChannel
agent.sinks = flumeHDFS

# Setting the source to spool directory where the file exists
agent.sources.TextExampleDir.type = spooldir
agent.sources.TextExampleDir.spoolDir = TextExample/

# Setting the channel to memory
agent.channels.memoryChannel.type = memory

# Max number of events stored in the memory channel
agent.channels.memoryChannel.capacity = 100000
agent.channels.memoryChannel.transactioncapacity = 10000

# Setting the sink to HDFS
agent.sinks.flumeHDFS.type = hdfs
agent.sinks.flumeHDFS.hdfs.path = hdfs://localhost:9000/tmp/textTmp
agent.sinks.flumeHDFS.hdfs.fileType = DataStream

# Write format can be text or writable
agent.sinks.flumeHDFS.hdfs.writeFormat = Text

# rollover file based on maximum size of 10 MB
agent.sinks.flumeHDFS.hdfs.rollSize = 10485760

# never rollover based on the number of events
agent.sinks.flumeHDFS.hdfs.rollCount = 0

# rollover file based on max time of 1 min
agent.sinks.flumeHDFS.hdfs.rollInterval = 60

# Connect source and sink with channel
agent.sources.TextExampleDir.channels = memoryChannel
agent.sinks.flumeHDFS.channel = memoryChannel
```